

2018 **3D** Shooting Classes ...

Note #1: Only for SCAA 3D Tournaments (spot tournaments will have different classes)

Note #2: BOWHUNTER B is excluded from Regional Competition

Class #	Sex of shooter	Class description	Age of Shooter	Restrictions	Yardage	Stake color
1	M or F (combined)	Pee Wee/ NASP Elementary	7 and Younger	Note #6 (Pee Wee, #2 & #4 (NASP))	Any yds	None
2	M or F (combined)	Elementary	8-11	#6	20 yds	Blue
3	M or F (combined)	Traditional	18+	Note # 1	25 yds	White
6	M or F (combined)	Middle School	12-14	#6	30 yds	Yellow
8	M	Men's BH Novice	All	Note #3, #9	30 yds	Yellow
8B	M	Men's Beginner Bow Hunter	All	Note #3, #7	30 yds	Yellow
8F	F	Women's Bowhunter	All	Note #3, #9	30 yds	Yellow
10	M	High School Male Open	15-17	Note #6	40 yds	Green
10 F	F	High School Female Open	15-17	Note #6	40 yds	Green
13	F	Women's Open	18+	Note #6	40 yds	Green
14	M	Hunter Unlimited	All	Note # 3	40 yds	Green
15	M or F (combined)	Senior Open	50+	Note #6	40 yds	Green
15S	M or F (combined)	Super Senior Open	65+	Note #6	40 yds	Green
18	M	Open	18+	Note #6	50 yds	Orange
20	M or F (combined)	Pro Money	18+	Note #6	50 yds	Orange
21	M or F (combined)	NASP (HS)		Notes #4	20 yds	Blue
22	M or F (combined)	NASP (MS)		Notes #4	20 yds	Blue
24	M or F (combined)	Known 40 (wildcat), (No crossbows)	Any	Note #5, #6, #8	40 yds	Green
25	M	Known 50	18+	Note #5, #6	50 yds	Orange
26	F	Women's Known	18+	Note #5, #6	40 yds	Green

Note #1. Recurve or longbow; fingers and one anchor point only; no device of any kind, including arrow rest, that can be used for sighting to be attached to bow; no clicker or draw checks; no string sighting aids or levels are allowed; One straight stabilizer, coupling device and weights included, if used, which cannot exceed 12" at any time as measured from the back of the bow

Note #2. Pee Wee competitors must be accompanied by an adult and may walk up to whatever distance that feels comfortable to them. Pee wee shoots at club stakes for NFAA field events. A competitor in this division must be less than 8 years old unless shooting NASP equipment at the Elementary School level.

Note #3. Rear moveable or Fixed sight; no magnification; total length of each stabilizer cannot exceed 12 inches as measured from the point of contact with the riser including weights and quick disconnects. See diagram to the right.

Note #4. Must shoot current approved NASP equipment.

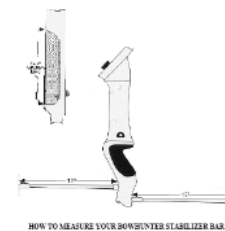
Note #5. Competitors must use their own range-finding device. No yardages may be said in presence of someone shooting unknown distances.

Note #6. Any sight, magnification, stabilizer, or release

Note #7. For archers that have not shot at or above 250 (25 targets) or 300 (30 targets).

Note #8. No speed restriction.

Note #9. A competitor can win the 3D Championship, Regional OR SOY only once in the Bowhunter Novice. He/she will be ineligible to compete in any of these competitions in the Bowhunter Novice class.



NOTE: SCAA Officers shoot free at State and Regional tournaments.

NOTE: IF shooter is desiring to shoot two different classes, he/she shall shoot the unknown distance class first if applicable. Note: regional competitors are not eligible to shoot two classes for regional championship

Age Divisions for each Style

Adult	18-49 years old	High School	15-17 years old
Senior	50-59 years old	Middle School	12-14 years old
Silver Senior	60-69 years old	Elementary	8-11 years old
Master Senior	70 plus years old	Pee Wee	7 years old and younger

Age changes during the year ... If you will change age classes during the shooting year; then you need to start the year in the higher age class. It does not matter when your birthday falls; unless it is after all of the scheduled shoots. In other words if you are a cub at the beginning of the season (11 years old) and your 12th birthday is in July; then you must start the season out as a youth or the points gained as a cub will not count towards the SOY (Shooter of the Year) points because that young person would be a youth at the end of the season. If that 11 year old has a birthday in September then he would shoot the whole year as a cub and all his points would go to Shooter of the year.

Shooting Style & Equipment Rules:

- **Freestyle Championship**-Professional; Any sight, magnification, stabilizer, release.
- **Freestyle**- Any sight, magnification, stabilizer, release.
- **Freestyle Limited**- Any sight, magnification, stabilizer, release. Release aids shall be limited to gloves, tabs and fingers.
- **Freestyle Bowhunter**-Fixed pin sight, maximum 12" stabilizer, no magnification
- **Hunter Unlimited***-Rear-adjustable or fixed sight; no magnification; total length of each stabilizer cannot exceed 12 inches as measured from the point of contact with the riser including weights and quick disconnects. See diagram. SCAA recognized only.
- **Barebow**- no sights. Fingers; one anchor point;
- **Competitive Bowhunter**-no sights, one anchor point, index finger has to touch the nock
- **Novice Bowhunter***-Rear moveable or fixed sight; no magnification; total length of each stabilizer cannot exceed 12 inches as measured from the point of contact with the riser including weights and quick disconnects. See diagram. SCAA recognized only.
- **Freestyle Limited Bowhunter**-Release aids shall be limited to gloves, tabs and fingers.
- **Freestyle Limited Recurve**-Recurve or longbow; any sights; no magnification; no peep; Release aids shall be limited to gloves, tabs and fingers.
- **Traditional**-Recurve or longbow; fingers and one anchor point only; no device of any kind, including arrow rest, that can be used for sighting to be attached to bow; no clicker or draw checks; no string sighting aids or levels are allowed. Stabilizer cannot exceed 12 inches.
- **Longbow**-Same as Traditional, Longbow, wooden arrows, no stabilizers
- **NASP**-Must shoot current approved NASP equipment.
- **GUEST**-All participants that are not members of the SCAA/NFAA. Shoot what you bring.

Robin Hood Pot

- For 3D tournaments only.
 - Have shooter read rules and sign name in Robin Hood binder.
 - To be eligible: a shooter pays \$1 prior to shooting 1st target,
 - A Robin Hood is an arrow that has entered into another arrow from the back end and the two arrows are stuck together
 - The first arrow shot shall be touching or within the 10-ring and the target must be at least 20 yards in distance
 - Have a member of the board of directors, or a representative from registration, verify Robin Hood prior to its removal from the target. Document winners name, address and phone number.
 - A witnessed Robin Hood will immediately receive \$100 cash out of the registration monies
- NOTE: We pay the shooter ... not the one whose arrow is shot.

Lost and Found

1. Put a note on the bulletin board listing the item and the date found.
2. After 1st day, lock up the item in the storage cabinet in the back room.

Trophies Policy

1. *Peewee Class participants get medallions for participation (up to 8 years old), No trophies or awards.*
2. *Cubs get a regular award as they place. (9 -11 years old)*
3. *A shooter may not shoot two classes per tournament (Not for regional or SCAA SOY Awards), First time must be unknown distance unless shooting both at known distance. Shooters can shoot a fun or practice round; but only after shooting a round for score. We charge \$8 for 2nd round (called fun or practice.)*
4. *The following is the designated **Trophy & Money** disbursement chart for **SCAA Only***
5. Individual clubs determine the type of awards that will be given at their tournaments.
6. The following chart details how many awards to be given based on the number of competitors in each class.
7. A Money Award is awarded in the Open Pro class. The Entry Fee for this class is \$20. The amount of award for this class is based on 50% of the collected entry fees. The following chart details how much to award for each place.

TROPHY AWARDS	
Number of Archers in Class	Number of Places Awarded
1-4 Archers	First Place
5-8 Archers	First & Second Places
9-12 Archers	First, Second & Third Places

Payback Schedule for Open Pro			
Number of Archers in Class	First	Second	Third
1-3 Archers	100%		
4-6 Archers	70%	30%	
7 or more Archers	60%	25%	15%